# Kayla Huffman

Versatile UX Designer skilled at translating complex business goals and technical constraints into intuitive, user-centered solutions. Known for seamlessly navigating multiple teams and priorities, and driving impact through cross-functional collaboration and systems thinking.

## 303-518-0625

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#### **EXPERIENCE**

# Quest Analytics, Remote - Product Designer

MAY 2025 - PRESENT

- Drove end-to-end design from research to testing across core products.
- Spearheaded adoption of a design system, implemented team-wide within a year.
- Led accessibility audit and integrated improvements into design workflows.
- Partnered with engineering, PMs, and stakeholders to align on product goals.
- Restructured information architecture to improve usability and content clarity.
- Facilitated cross-functional workshops to foster collaboration and innovation.

# Meta, Remote - Product Designer

NOVEMBER 2021 - JANUARY 2023

- Designed scalable, accessible experiences across VR, web, and mobile (iOS & Android).
- Led discovery sessions to uncover user needs and shape product direction.
- Developed personas, journey maps, wireframes, and interactive prototypes.
- Presented design solutions to cross-functional teams for feedback and alignment.

# **Tubman**, Remote - UX/UI Designer

SEPTEMBER 2021 - FEBRUARY 2022

- Performed content audits to inform design ideation and structure.
- Created sketches, low-fidelity and high-fidelity wireframes with attention to accessibility.
- Collaborated closely with engineering to ensure technical feasibility of designs.

# Tutoria, Remote - UX/UI Designer

MARCH 2021 - SEPTEMBER 2021

- Conducted user research, usability testing, and full design iterations from wireframes to prototypes.
- Ensured final designs adhered to ADA/WCAG accessibility standards.
- Collaborated with stakeholders to align design decisions with organizational goals.

## **SKILLS**

\_Content Strategy

\_Interaction Design

\_Mobile Design

\_Rapid Prototyping

\_Storytelling

\_Usability Testing

\_User Flows

User Research

Visual Design

\_Web & VR Design

## **TECHNOLOGIES**

\_Adobe Creative Suite,

\_Asana

\_ChatGPT

\_Claude

\_Figma

\_FullStory

\_HTML/CSS

\_Invision

\_Miro

\_Maze Pendo

## **EDUCATION**

## General Assembly

\_Certificate in User Experience Design - 2021

\_University of North Carolina at Greensboro — Bachelor of Arts in Political Science — 2016